

# Lightning Warrior



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# Arrow to the Sun StoryBoards



Opening shot of the Earth and the Sun



Enter Sun God looking down at Earth



Sun God readies himself



Sun god claps his hands together



Sun God readies his ray of sunlight



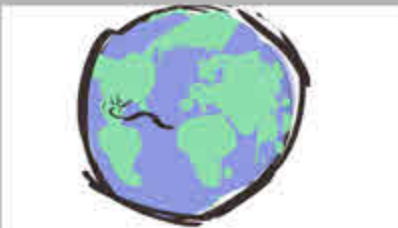
Sun God about to throw sunlight



Sun God throws his spear of sunlight



Sunlight spear hurdles toward earth



Sunlight hits somewhere in Mexico



In a cornfield a woman picks some corn



She puts the stalk into her basket



The Sun rises and a ray shoots out



Sunlight ray is chasing woman



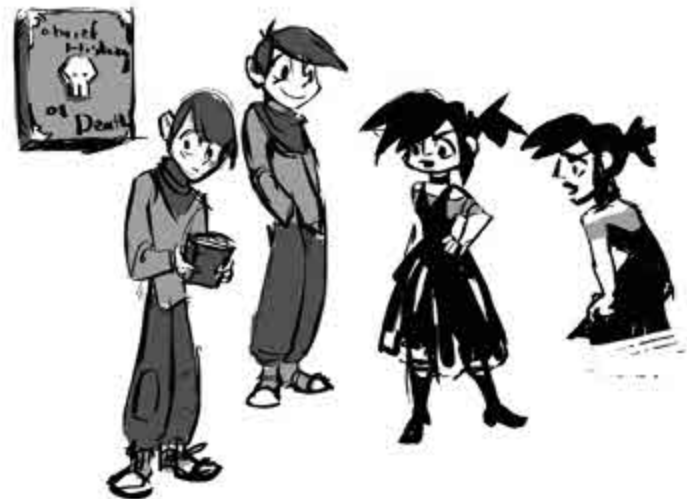
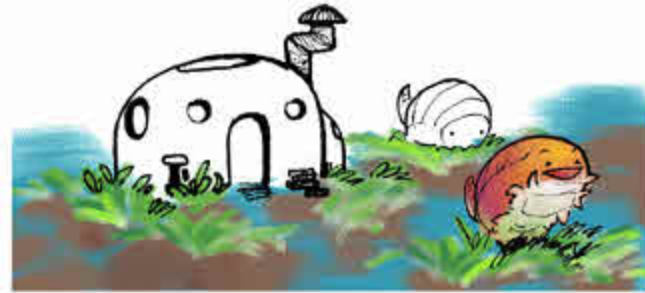
Woman panics and runs away from ray



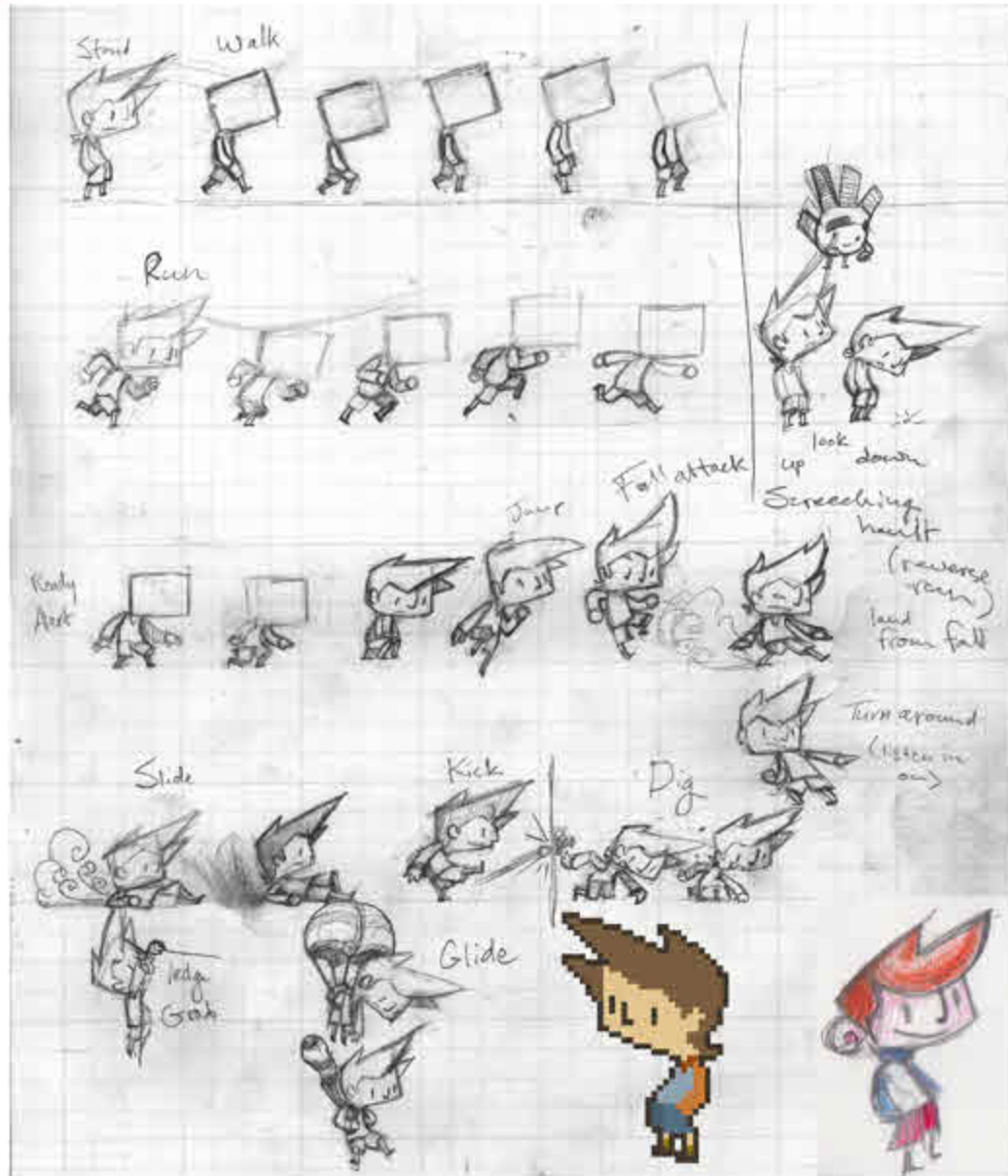
# Concept and stories



## Concept and stories



## Gametime: Nates Quest



I have worked on several experimental gaming projects. Not all of them proved fruitful, but all of them were worthwhile.

Here I have one design that never saw the light of day. It was going to be a platform game about a character who broke the fourth wall and could use psychic powers with the aid of pills.



# Character Designs

